

Hurtman Rescue

Chief Judge: Mark Mustain

(Journeyman Event)

Mean Time: 4 minutes

Drop Dead Time: 6 minutes

Event Summary:

This team event will be run one time with all three team members participating to rescue the hurtman. Teams have 5 minutes to set up and ask questions. The switch (cutout) feeding the transformer must be opened before the climber can install his/her fall arrest system around pole or step onto the pole. It will be opened from the ground using an Extendo stick and rubber gloves. The stick must be off the ground and the body anytime it is touching anything energized. The climber must wear rubber gloves ground to ground. Climber will split the handline and loop bottom part of handline around mannequin's legs. The top part of the rope will then be taken under the mannequin's arms and tied using three half hitches (the splice cannot be part of the knot). Once the mannequin has been tied off the climber will utilize the Buckingham "OX Block" with a minimum of one full wrap or two clicks on the friction bar. The mannequin can then be lowered to the ground while the third member of the team uses the bottom part of the handline tied to the mannequin's legs to guide the mannequin onto the ground. An attempt must be made to keep the mannequin from contacting the pole, neutral, and hardware. There will be **NO** gigs for incidental contact of the mannequin with the pole, neutral, or hardware provided the tag man is making an honest attempt. The mannequin must hit the ground gently as if it were a real person. **If facing the switch, the OX Block will be caught off right above the bracket and to the right side.**

Event Specifications:

1. Time starts at judges signal with all team members at least an arm's length from pole and Extendo stick, with stick fully retracted on competitor's tarp. Time will stop when the mannequin is on the ground with **slack** on the handline and Extendo stick is fully retracted and back on competitor's tarp.
2. Prior to starting, all rubber gloves will be in glove bag, cuffs down, with no fingers protruding.
3. Lineman's belt and hooks will be on the ground opposite the switch side of the pole.
4. Extendo stick will be lying flat on the competitor's tarp fully retracted.
5. All three team members must be used. One must climb, one must open switch, and one must tag the mannequin.
6. Climber will stay on pole and help hang mannequin.
7. Team will close switch back after time stops. Any team member can close it back and work gloves can be used.
8. You must use the eye to open and close the switch.
9. Climber must stay in 5-foot circle while he has his gaffs on.

10. Rubber gloves shall be worn by climber ground to ground and by the groundman when operating the Extendo stick.
11. You must cut the rope insert on the Buckingham Rescue Trainer device. There will be a 10-point deduction for cutting the belt in the wrong place.
12. The blade of the climber's knife must not be exposed while climbing.
13. Judges will use a 4" PVC conduit between the rope and the mannequin to evaluate the rope knot, the eye splice cannot be in any part of the knot.
14. You may use any standard knot or hitch on the mannequin's legs that can be easily removed, including placing the rope through the hook, but it must not come off.

Teams will provide their own:

Extendo Stick